



Special Meeting

Minutes

Monday, November 18, 2024 at 4:00 pm

621 11th Street, Fortuna, CA 95540

- We May Disagree, But We Will Be Respectful of One Another
- All Comments Will Be Directed to the Issue at Hand, and Addressed to the City Council
- Personal Attacks are Unacceptable
- The City Council May Take Action on any Item on this Agenda.

1. CALL TO ORDER / FLAG SALUTE / ROLL CALL

Minutes:

Mayor Trent called the public meeting to order at 4:00 p.m. and led the flag salute. ROLL CALL: Council Member Conley - present, Council Member Losey - present, Council Member Mobley - Present, Mayor Pro Tem Johnson - Present, Mayor Trent - Present

2. ORAL COMMENTS FROM THE PUBLIC

Minutes:

There being no additional comments from the public, Mayor Trent closed the public comment section.

3. MATTERS SET FOR TIME CERTAIN & ADJOURN TO CLOSED SESSION

Minutes:

CITY COUNCIL ACTION: Council Member Mobley moved, seconded by Mayor Pro Tem Johnson to adjourn to closed session at 4:02 p.m. MOTION CARRIED 5/0

a. 4:00 PM - CONFERENCE WITH LEGAL COUNSEL--ANTICIPATED LITIGATION

Significant exposure to litigation pursuant to paragraph (2) or (3) of subdivision (d) of Section 54956.9: one case.

Minutes:

CITY COUNCIL ACTION: Mayor Trent recused self at 4:02pm. Council Member Mobley moved, seconded by Council Member Losey to provide direction to staff. Motion carried 4/0.

- b. CONFERENCE WITH LABOR NEGOTIATORS, City Negotiator: City Manager Amy Nilsen, Employee Organization: Fortuna Police Employees Association in accordance with Section 54957.6 of the Government Code.**

Minutes:

CITY COUNCIL ACTION: Council Member Conley recused self from this agenda item.
Council provided direction to staff.

- c. PUBLIC EMPLOYMENT, pursuant Section 54957 of the California Government Code.
Title: Police Chief**

Minutes:

CITY COUNCIL ACTION: No reportable action.

4. REPORT OUT AND ADJOURN

Minutes:

CITY COUNCIL ACTION: Council Member Mobley moved, seconded by Mayor Pro Tem Johnson to adjourn the meeting at 4:45 p.m. MOTION CARRIED 5/0